



2020

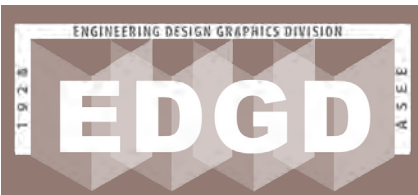


Volume 84



THE ENGINEERING DESIGN GRAPHICS

# Journal



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# EDGD Calendar of Events

## Future ASEE Engineering Design Graphics Division Midyear Conferences

**75<sup>th</sup> Midyear Conference** – January, 2022, Raleigh, NC

**Site Chair** – Nolan Fahrer ([nefahrer@ncsu.edu](mailto:nefahrer@ncsu.edu))

**Program Chair** – Kevin Sutton ([kgsutton@ncsu.edu](mailto:kgsutton@ncsu.edu))

## Future ASEE Annual Conferences

Year	Dates	Location	Program Chair
2021	July 26 - 29	Long Beach, California	Lulu Sun and Magesh Chandramouli
2022	June 26 - 29	Minneapolis, Minnesota	
2023	June 25 - 28	Baltimore, Maryland	

If you're interested in serving as the Division's program chair for any of the future ASEE annual conferences, please make your interest known.



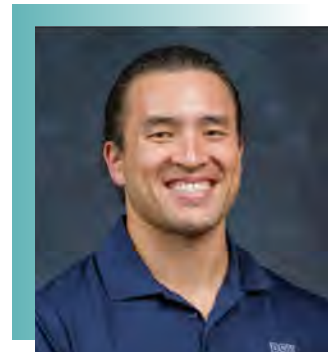
## Elections



According to the Division by-laws (available at: <https://www.asee.org/documents/member-resources/divisions/bylaws/EDGD-Bylaws-2019.pdf>), the chair of the Nominating Committee shall transmit the slate of candidates to the Editor of the *Journal* for publication. The candidates for the election are as follows:

### Vice-Chair

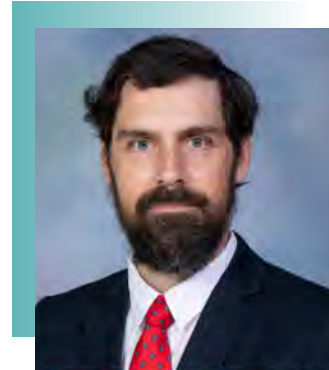
**Dr. Steven Nozaki** is an Assistant Teaching Professor in the Mechanical Engineering Technology department at Penn State Behrend. His teaching focus is on engineering graphics, production design, and mechanics. He earned a BS and MS in Civil Engineering along with a MA and PhD in STEM Education, all from The Ohio State University. His research interests include improvement of spatial visualization skills, assessment in education, and engineering graphics and design.



### Secretary/Treasurer

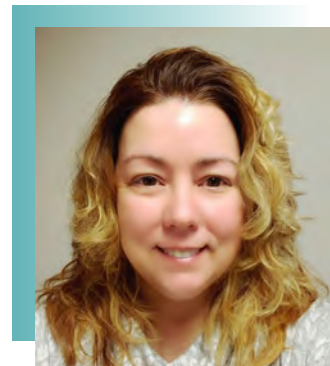
**Dr. Matthew Wettergreen** is an Associate Teaching Professor at the Oshman Engineering Design Kitchen (OEDK) and is Director of the Master of Bioengineering Global Medical Innovation (GMI) Program. While at the OEDK, Wettergreen has co-developed six of the seven engineering design courses in the design curriculum, including the flagship first-year engineering design, the Prototyping and Fabrication course, and the first engineering design minor in the US. Wettergreen has over ten years of experience teaching client-based engineering design courses, and a deep interest in engineering education, specifically curriculum that can be employed to build capacity for student development in makerspaces.

Dr. Wettergreen took his Ph.D. in Bioengineering at Rice University and his B.S. in Bioengineering from the University of Illinois at Chicago.



### Director of Publications

**Dr. Nancy E. Study** is a faculty member of the School of Engineering at Penn State Behrend where she teaches courses in engineering graphics and rapid prototyping and is the coordinator of the rapid prototyping lab. Her research interests include visualization, standardization of CAD practices, and haptics. Nancy is a former chair of the ASEE Engineering Design Graphics Division and is currently the Circulation Manager and Treasurer of the Engineering Design Graphics Journal. She received her B.S. from Missouri State University, and M.S. and Ph.D. from Purdue University.



## Strategies for Teaching Computer-Aided Design Online: Lessons Learned from the COVID-19 Pandemic

Louise Rosanna Manfredi  
*Syracuse University*

### Abstract

In spring 2020, the impact of the COVID-19 pandemic forced universities across the globe to move all teaching from in person to online. This pivot led to instructors needing to support students who became dispersed all over the world with little time to prepare. Whilst online teaching is not a new concept, there is relatively little literature devoted to how to teach computer-aided design (CAD) online effectively. This transition to online teaching mid-way through the semester offered a unique opportunity to compare the student experience of a fully in person class with a hybrid experience — the first half in person, and the second half online. To investigate this impact, research was conducted to assess whether this experience was affected by the transition to online learning for a course that is traditionally based in a physical computer lab. This paper discusses the challenges and positive insights from teaching CAD online to undergraduate students and provides recommendations for how delivery could be further improved.

### Introduction

Instruction of CAD courses builds on foundational engineering concepts and is an applied approach to connecting geometry and mathematics through 3D visualization. Instructors typically guide students in building models in CAD through guided tutorials, case studies, and individual and team projects. Successful instruction relies on a range of teaching approaches, especially in a class where students have varying levels of experiences in CAD either developed through personal interest or exposure to different software packages in high school (Asperl, 2013). Varying the difficulty of the class assignments, structured group discussions, and model troubleshooting sessions creates a learning environment that encourages experimentation and collaboration. With a heavy focus on laboratory-style teaching, it is unsurprising that little research has been conducted on teaching university level CAD online. Indeed, there are video tutorials (Cozzens, 2012), MOOCs (Kang et al., 2016), and professional development courses online that teach the viewer how to operate software packages, but they typically lack

the discourse needed when learners encounter problems in their own work. MOOCs, for example, rely heavily on a peer review system whereby learners evaluate each other's work rather than on individualized expert feedback from the instructor. This method of assessment has received mixed outcomes in effectiveness as students feel uncomfortable or unqualified to assess their peers work (Beasley et al., 2018).

In addition to the comfort level of assessing peer work, acknowledging that students have different learning styles is important. In their study which analyzed learning styles in CAD courses, Goodridge, Lawanto, and Santoso (2017) showed that while some learning styles excelled in online learning environments, others did not. Beyond the engagement with learning materials, there are also infrastructural challenges for students and instructors to overcome. Dosen et al.(2012) found challenges in teaching CAD online mostly related to lack of university resources in managing a large student cohort especially with expectations to meet with students outside of the regular timetable. Notably, students struggled to

stay organized and meet submission deadlines without the in-person community and face-to-face engagement with the professor, therefore the need for teaching assistants to work with students on completing coursework was evident.

Online courses require significant effort on the part of the instructors to develop materials, keep students engaged, and maintain the same sense of community that is enjoyed in person. In a case study comparing an in-person and online CAD course offering, Bender, Wood, and Vredevoogd (2004) discovered that professors spent more time per student with online enrollees than in person students. If the courses were developed for future online course offerings, less time would be spent on preparing materials and delivering lectures, and more time could be spent engaging with students. Viewed another way, the benefit to well-developed content for the instructors is that the materials can be reused for repeat course offerings, and used to reinforce learning objectives within the same course or used in other areas of the curriculum (Onofrei & Ferry, 2020). Professors do however, need to be adequately supported by their institutions to develop successful online learning materials (Stros et al., 2017).

The advantages to teaching CAD courses online include broadening participation of non-traditional students, providing remote certification programs for subject matter experts (Wittenborn et al., 2009), and engaging learners from across the globe (Kang et al., 2016). The e-learning experience can be used to mirror the working environment of engineering agencies that work in global teams for product development. This means that students can develop a skill set for online communication that can be advantageous in the early stages of their career.

There have been some studies comparing the effectiveness of online CAD learning in comparison to an online experience. In a study of multiple CAD course offering online, Fadda and Rios (2019) maintained a similar course structure to

that of the in-person class, but with extra milestones added to the group design project. They utilized an online learning management system (LMS) to track student engagement in posted course materials, including video content that was used in place of live in person instruction. They found that the two course modalities yielded comparable student performance. Similarly, Branhoff and Wiebe (2009) observed that the instructional method had no significant effect on final exam scores between a hybrid and in-person introductory engineering course.

The global pandemic offered a rare opportunity to compare the student experience of a fully in person class to the unique hybrid model that was taught with the first half of the semester in person, and second half online. To that end, this paper discusses whether the student experience was affected by the transition to online learning for a course after beginning in person, and what teaching approaches could be utilized to support students in various hybrid models or fully remote learning environments.

## Methods

### IT infrastructure for in-person learning

Fourteen students (senior standing) were enrolled in an Advanced CAD course in the 2020 spring semester. All students had taken an introductory CAD class using the same software in their junior year. The in-person course was taught in the Visualization Lab, where students worked on university owned Windows OS desktop computers.

### IT infrastructure for online learning

The impact of the COVID-19 global pandemic required all educational efforts to transition to remote learning in March of 2020 at Syracuse University (Figure 1). During the transition, students were encouraged to work with their professors and campus IT services (ITS) to determine what they needed to do to run CAD software on their personal computers. The student population at







**Table 1**

*Instructor evaluation data from the semester affected by COVID-19 (hybrid delivery) compared to data from the previous year's course offering (in person delivery) for Advanced CAD: mean score and p-value from the Mann-Whitney U test. Survey responses for each course: Hybrid n = 7, in-person n = 15.*

<i>Instructor evaluation question scored from 1 (strongly disagree) to 5 (strongly agree)</i>	<i>Hybrid delivery mean</i>	<i>In person delivery mean</i>	<i>p-value U = 24</i>
I feel that I performed up to my potential in this class	4.14	4.47	0.67
Used class time well	4.57	4.60	0.81
Delivered clear and understandable presentations	4.43	4.87	0.24
Was willing to meet with students outside of class	4.86	4.27	0.18
Provided helpful feedback on my work	5.00	4.67	0.32
Instructional technology used in this course contributed to my learning	4.71	4.93	0.57

2019 with one exception: 'I feel that I performed up to my potential in this class' dropped from 4.47 to 4.14. Statistically, there was no significant difference observed between the two course offerings, as reported by the Mann-Whitney U test which used a 0.05 p-value, U=24. That there were no statistical significances reported for the questions analyzed suggests that the student learning experience was not disrupted by the transition to online teaching in the middle of the 2020 spring semester. This result was consistent with the findings of other published studies in teaching effectiveness across learning modalities (Branoff & Wiebe, 2009; Fadda & Rios, 2019).

In the open-ended questions where students were asked to comment on what they found most and least valuable about the course, students were generally positive about their experience with the course and transition to online learning. Key insights showed that some students initially struggled with the online format. Student comments for this course showed that working remotely without the physical presence of the professor was difficult at times when they needed answers to questions (Figure 2). Students acknowledged that there were online infrastructure difficulties, but that the professors were not at fault and that there was appreciation for the effort put forth by the instructor.

Using the assignment submission rate as a measure of student engagement is limiting. When comparing in-person and online submissions rates, an increase in failed assignment submissions was observed. Table 2 shows that this rate was observed in both percentage of non-submissions, and the number of students who had at least one non-submission. Most of the failed submissions for the online half of the class were attributed to the check-in assignments (screenshot and description of progress) that were implemented similarly to the approach of Fadda and Rios (2019). This could have been because the students simply forgotten to document their work-in-progress or did not feel that they needed to check-in beyond meeting with the instructor in the synchronous sessions. Perhaps the submission of this assignment was not aligned correctly with some student's individual project workflow.

For the student elected grading scheme, 50% opted for the Pass/Fail grading scheme when classes transitioned to online learning. As this data is anonymously submitted, the author cannot link the decision to grade standing at the course midpoint. This could be due to the fact that the advanced course was an elective and therefore not deemed as important as other courses to complete to the best of their ability. The course evalu-

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*"The second half of the semester, Dr. Manfredi did a great job transitioning to online instruction, but it was a bit trickier to ask questions or have her explain when you're remote."*

*"My other issues with the class are more due to the limited access to the proper computers. However, I do not blame my professor or the university of the unforeseen circumstances we faced this semester. I do feel like it did limit my ability to perform up to the standards of the class."*

*"I thought the class was well structured. I think it was just difficult transitioning to online classes."*

*"I do think I missed some areas of the class/could have had less trouble if we were in class together more."*

*"With the transition to online classes, I struggled not having Professor Manfredi easily reachable in the moment like I did in the physical class so a lot of the time I would confuse myself. I find that this course was easier for me to learn and adjust to when we were in the classroom, but that is not the fault of the professor by any means."*

*"Dr. Manfredi is the most valuable part of the course and my learning experience! It shows in her teaching style, prompt email responses, quick grading/feedback, and willingness to help students anytime!"*

*"New ways of thinking about efficient and thorough 3D modeling techniques that will stay with me long into my career."*

*"I enjoyed that the professor was available during class to help people one to one when we were sent off to do class work."*

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**Figure 2.** Student feedback excerpts from the open question 'What aspects of the course were the least and most valuable to your overall learning experience?' posed to students about the Advanced CAD course from the hybrid 2020 course delivery.

ation showed a lower mean score in 'meeting my potential' in the course compared to the previous year. As stated by Goodridge et al.(2017) that not all learning style excel in an online environment, perhaps student were no confident in their ability to work remotely and as such opted for the

grade scheme that had less risk. Alternatively, if the student's original motivation for taking the class was to complete the CSWA certificate, then this was already completed before the shift to online teaching and their personal goal has already been met.

**Table 2**

Summary of student engagement by tracking number of non-submissions for the hybrid course delivery of the Advanced CAD class. N=14.

	<i>In person</i>	<i>Online</i>
Total number of assignments	17	8
Number of students with at least one non-submission	6	9
Percentage of assignments not submitted (total across all students)	7.14%	17.86%

The blend of synchronous and asynchronous content was well received by the students. The scores were consistent in course evaluations for 'delivered clear and understandable presentations', 'willing to meet outside of class' and 'provided helpful feedback' indicating that CAD could be successfully taught as an online or hybrid course in the future. As stated by student feedback in Figure 2, it is "trickier to ask questions online". With more targeted use of interactive online whiteboarding tools that allow for annotating and collaborating in real-time, some student questions could have been addressed quicker. Additionally, peer advisors or a teaching assistant (as recommended by Dosen et al. (2012)) could have helped students with more trivial modeling issues, reserving the instructors time for more complicated errors. This could be managed through office hours and discussion board activity to encourage more collaborative problem-solving outside of the synchronous class periods but was not possible to arrange on such short teaching modality turnaround.

This expedited time frame to online teaching meant that use of the LMS was not optimized for content engagement tracking. With more time to prepare for online learning, embedding video content in the LMS, rather than links to videos, would allow the instructor to see how much of the video content, and how often the content, was watched. In knowing which video lectures are most frequently re-watched or tutorials revisited, the instructor would have the opportunity to evaluate where learning objectives need to be reinforced.

### Conclusion and Recommendations

The spring 2020 semester began with in-person teaching and ended with online instruction to protect the health and wellbeing of the university and local communities due to the COVID-19 pandemic. This presented a unique opportunity to evaluate whether the student learning experience in an advanced CAD course was impacted by the change in learning environment. Comput-

er-aided design courses are traditionally taught in-person for various pedagogical and technological reasons. This research into hybrid CAD teaching did reveal that with effective use of technology and teaching tools, effective distance CAD learning can be achieved. From this limited research study, key insights were gathered that can be used by other instructors to create a hybrid or fully online CAD course.

1. Well-constructed short videos are vital for teaching students how to use certain tools and common modeling routines. A robust screen capture and video editing software is vital essential for enabling instructors to produce and publish their content with ease to their LMS. This was achieved piecemeal by the instructor and was time consuming. Seamless integration to the LMS plays a crucial role in delivering feature-rich, repeatable, and private video content.
2. Instructors can also reuse video content in future course offerings or in advanced classes to reinforce foundational learning objectives.
3. The use of LMS content engagement tracking is crucial to knowing if students are interacting with digital content. This data can be used by the instructor or teaching assistants to help students manage their deadlines and stay organized.
4. A file exchange system for interactive collaboration is vital, whether that is between peers or with the instructor. Many CAD software packages have this capability but are not always included in the education license.
5. Peer advisors would be an excellent addition to the teaching staff for an online CAD course. Their role would be to help students troubleshoot their work before a more complicated issue reaches the instructor. This is important to managing

students online, especially if class sizes are large.

6. Online teaching tools such as Miro, a platform for visual communication (Miro, 2021), can help peers and instructors synchronously mark-up engineering drawings or suggest design changes in collaboration with the student using screenshots of models and assemblies.
7. A laptop loaning program could alleviate software accessibility issues and ensure equitable access for students with older or incompatible machines.
8. Reinforcing learning with physical products is important for connecting virtual modeling and physical product form. Mailing parts and products or negotiating student use of local makers spaces should be considered to enhance the course and provide students with tangible learning experiences.

Recently, there has been a more concerted effort at Syracuse University to support instructors in developing online content since the beginning of the pandemic. Creating this content takes significant investment in time and resources (Stros et al., 2017), and as such, cannot be reactionary if the goal is to create longer-term use content which can broaden participation in typically in-person learning environments.

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## About the Author

**Dr. Louise Manfredi** is an assistant professor of Industrial and Interaction Design and an adjunct associate professor of Engineering Management at Syracuse University, New York.

Dr. Manfredi's research focuses on (1) expanding sustainable product development strategies for undergraduate designers and engineers, and (2) developing methods to improve the working relationship between designers and STEM practitioners. She holds a Ph.D. in Mechanical Engineering and a BDes in Product Design from the University of Leeds, UK. Manfredi was the recipient of the Industrial Design Society of America's Young Educator of the Year Award in 2020.

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## A Tale of Two Universities: Developing Spatial Skills of Engineering Students during a Global Pandemic

Norma Veurink

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Sheryl Sorby

*Michigan Technological University*

### Abstract

Studies show that spatial skills are essential to engineering success, and particularly in engineering graphics courses. Research also shows that sketching is important in developing spatial skills. Aimed at improving the spatial skills of engineering students, an intervention was developed consisting of a workbook and software (Sorby et al., 2002). Implementation of the intervention has been shown to improve: spatial skills, grades in introductory STEM courses, and retention/graduation rates for first-year engineering students.

In response to the global pandemic, course materials have been revised to facilitate remote learning. Resources for each module include video mini-lectures, online software, and Getting Started videos that show the basics in sketching and other topics. The original workbook included multiple-choice, matching, fill-in-the-blank questions, as well as sketching exercises. Partly in response to the pandemic, the fixed choice (multiple-choice, matching, and fill-in-the-blank) questions in the workbook were converted to Canvas quizzes. A new workbook was developed with only the sketching content from the original workbook. For modules that did not previously contain sketching problems, new sketching exercises were created, and practice problems were created for difficult topics. The practice problems included solutions and examples of common student mistakes. This paper presents the revised intervention and feedback from four universities that employed the original and revised intervention.

### Background

Strong correlational evidence links spatial skills to success in STEM (Smith, 1964; Shea et al., 2001; Kozhevnikov et al., 2007; Yoon & Mann, 2017). Spatial skills have also been linked to creativity and technical innovation (Kell et al., 2013) and success in computer programming (Jones & Burnett, 2008; Cooper et al., 2015). In a 30-year longitudinal study, following adolescents from the 1960s (Wai et al., 2009), it was found that good spatial skills are better predictors of STEM degree attainment, especially for graduate degree attainment, than are mathematics skills. More recently, Duffy, Sorby and Bowe (2020) found a

link between spatial skills and success in solving mathematics word problems among engineering students. In addition, Sorby, Duffy, and Loney (2020) found links between spatial skills and the ability to solve typical problems in chemical engineering.

For over a century, scientists have found significant gender differences in 3D spatial skills favoring males (e.g., Linn & Petersen, 1985; Voyer et al., 1995; Sorby et al., 2013; Duffy et al., 2017). Furthermore, research shows that students from low socioeconomic status (SES) groups also have comparatively weak spatial skills (Levine et al., 2005; Casey et al., 2011). In some cases, SES dif-

ferences are significantly larger than gender differences. Since well-developed spatial skills are important to success in engineering, poor spatial skills could hinder our ability to diversify engineering specifically and STEM more broadly.

### **Improving Spatial Skills for Engineering Success**

In the 1990s, a curriculum consisting of software and a workbook was developed to help first-year engineering students improve their 3D spatial skills. The curriculum has been deployed in several engineering programs and has been the focus of extensive research over the years. Longitudinal studies have shown the efficacy of the curriculum with the following key outcomes (Sorby & Baartmans, 2000; Gerson et al., 2001; Sorby, 2001, 2005, 2009; Sorby et al., 2013):

- Significant increase in the spatial skills of students who participated in the course.
- Increases were uniform for both male and female students.
- Students who participated in the course went on to earn higher grades in their introductory engineering, calculus, chemistry, computer science, and physics courses.
- More students with poor spatial skills, particularly women, who completed the course, graduated from engineering compared to students with comparable spatial skills who did not participate.
- Sketching and handling physical objects is important to developing 3D spatial skills.

### **Adapting the Curriculum for Online Learning during the Pandemic**

Initial development of the materials was completed around 1999, and the spatial skills curriculum consisted of two components: the software and the workbook. The software was written in Flash and was included on a CD affixed to the cover of the workbook. There were versions of

the software suitable for use with either a PC or a Mac. With changes in Flash, around 2015 an online version of the software was developed. Students gained access through a code that led them to the website where the software was hosted. Short videos were developed in 2016 in support of the curriculum. There are two types of videos available: 1) short voice-over-PowerPoint mini-lectures presenting the topic and main points for each module, and 2) Getting Started videos showing step-by-step how to make simple sketches. The Getting Started videos were created using an overhead camera showing someone making the sketches with narration explaining the process. Both types of videos are close-captioned for ADA compliance. Although the videos have been available since 2016, they have not been in widespread use at the university level.

The original workbook consisted of multiple pages of problems per module. Most modules had problems in two broad categories: 1) open-ended sketching problems and 2) fixed choice questions, i.e., multiple-choice, fill in the blank, or matching questions. For three of the ten modules, there were no sketching problems available. In research conducted in 2005 (Sorby et al., 2005) it was found that the workbook contributed significantly to the development of 3D spatial skills, but the software alone did not. Based on those results, it was surmised that the sketching exercises, found only in the workbook, were important to developing spatial skills. This finding reinforced findings from a 1998 study (Sorby & Gorska, 1998) where sketching-based graphics courses improved spatial skills significantly more than did a computer-aided design-based graphics course.

As the reality of the pandemic took hold and as it became apparent that the Fall 2020 would feature a significant amount of online learning, further revisions to the curricular materials were contemplated. Based on the research, it seemed that keeping some kind of sketching component in the online version of the course was essential.

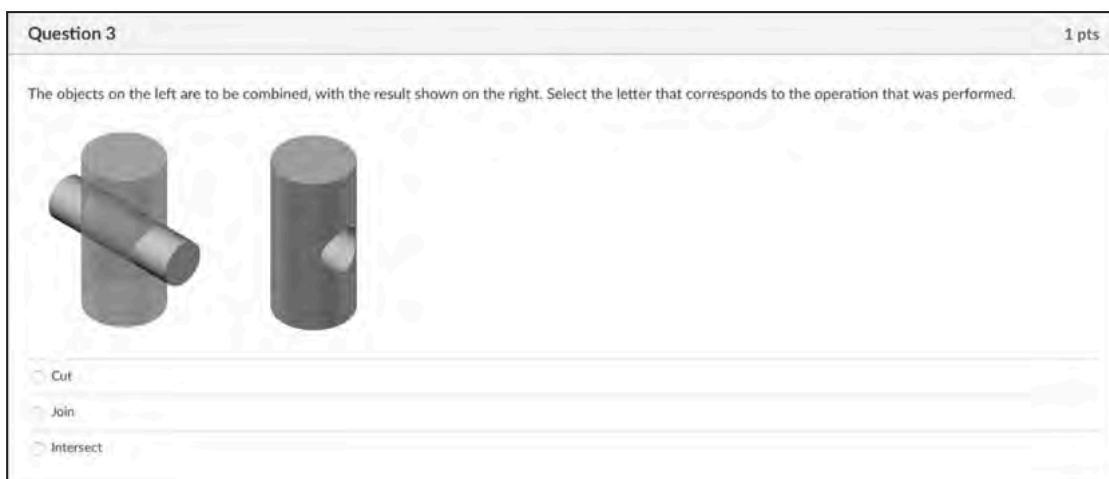


In the end, a decision was made to convert the fixed-choice problems into a Learning Management System (LMS) based “quizzes,” to develop open-ended problems for the modules that previously did not have them, and to compile a “sketching only” workbook suitable for use in the spatial skills course. The rationale behind this decision was as follows:

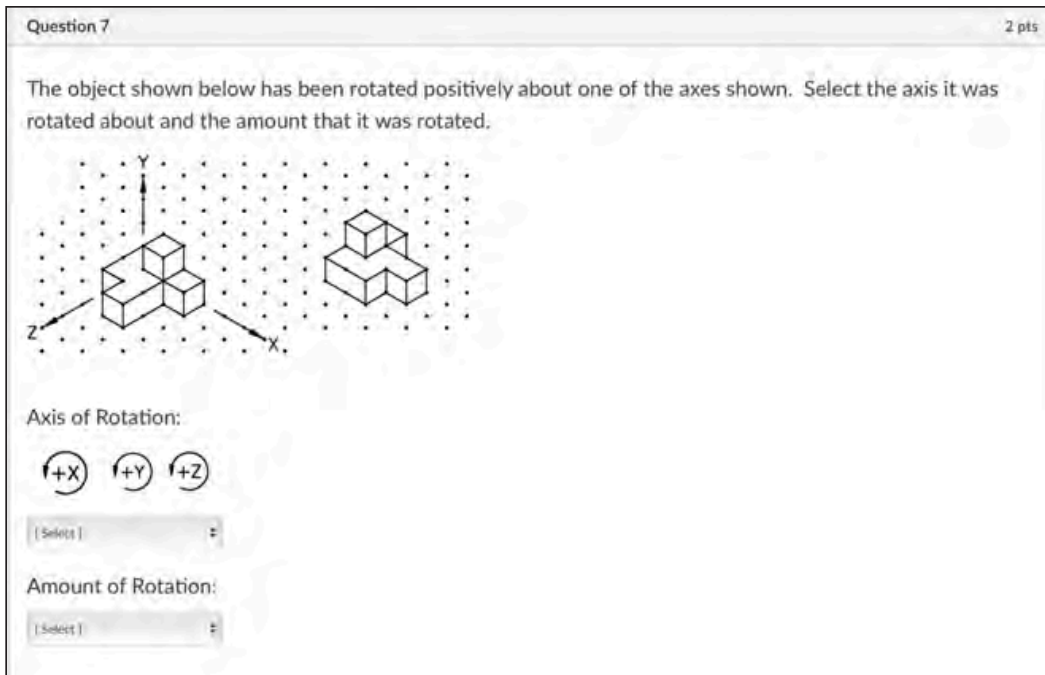
- As we moved to online, one significant criticism levied against universities was the increased cost that was an especially difficult burden for students from low SES groups. Since these are some of the students targeted for spatial skills instruction, a brief workbook would be less expensive than requiring them to have a printer and toner, or to have a touch-screen computer/tablet, or a stylus for sketching.
- There is evidence in studies conducted with K-12 students that spatial skills instruction using only an iPad improved spatial skills but not math skills. Spatial skills instruction with hand-held manipulatives improved both spatial and math skills. The current curriculum, which uses hand-held manipulatives and requires pencil-and-paper sketching, has been shown to improve both spatial and math scores.

- Numerous studies have shown the deleterious impact of too much screen time for young children. With the abrupt change to remote instruction due to the pandemic, data is beginning to emerge that too much screen time also negatively impacts ~20-year-olds. Giving students a break from their screens to engage in pencil and paper sketching should be a positive outcome and a welcome break for most students.
- Engineers need to know how to make sketches for communication and design ideation. There is scant evidence that sketching on a touch screen will translate to sketching on a piece of paper. Research conducted with writing assignments shows that writing using a word processor is not the same as writing with pencil and paper. It could be that the same holds true for sketching, meaning that it is important for students to experience sketching with pencil and paper.

Figures 1 and 2 show examples of the fixed choice problems from the original workbook that were converted to Canvas quizzes. Figure 1 illustrates a fixed problem from Module 2 (Combining Solids) where an operation on the objects on the left are to result in the object shown on the right.



**Figure 1.** Multiple choice workbook problem in Canvas (Module 2-Combining Solids).

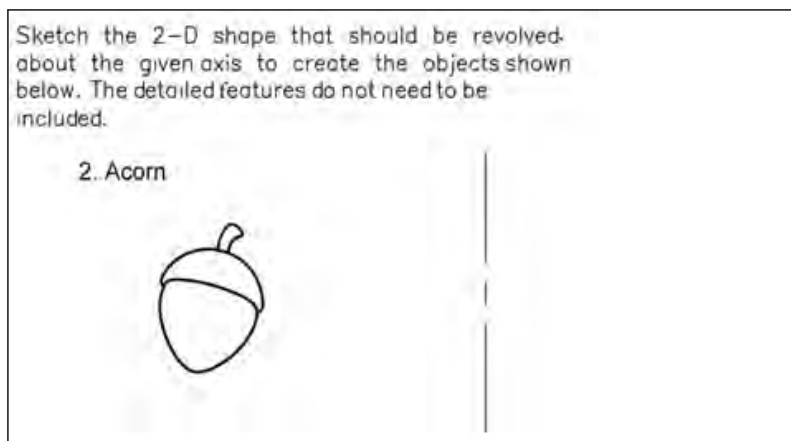


**Figure 2.** Two-part fixed choice workbook problem in Canvas (Module 7-Rotation of Objects About a Single Axis).

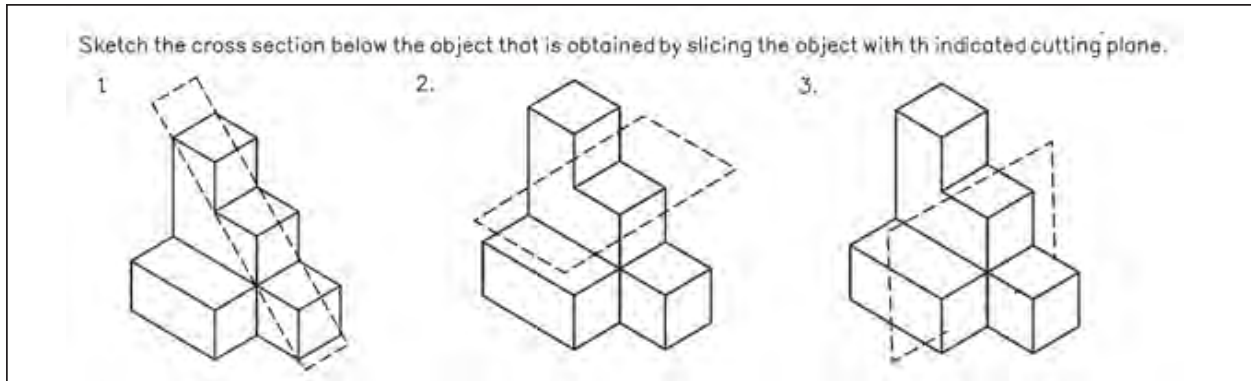
Figure 2 illustrates a two-part fixed problem from Module 7 (Rotation of Objects About a Single Axis).

The sketching only workbook includes paper and pencil open-ended problems for each of the ten modules in the curriculum. The length of

the workbook was reduced from ~225 pages to ~80 pages. There were two modules in the original workbook that did not include open-ended problems. For the sketching only workbook, several pages of problems were created for each of these modules. Figures 3 and 4 show examples of the open-ended problems created in support



**Figure 3.** Example sketching problem added for Module 1 (Surfaces and Solids of Revolution).



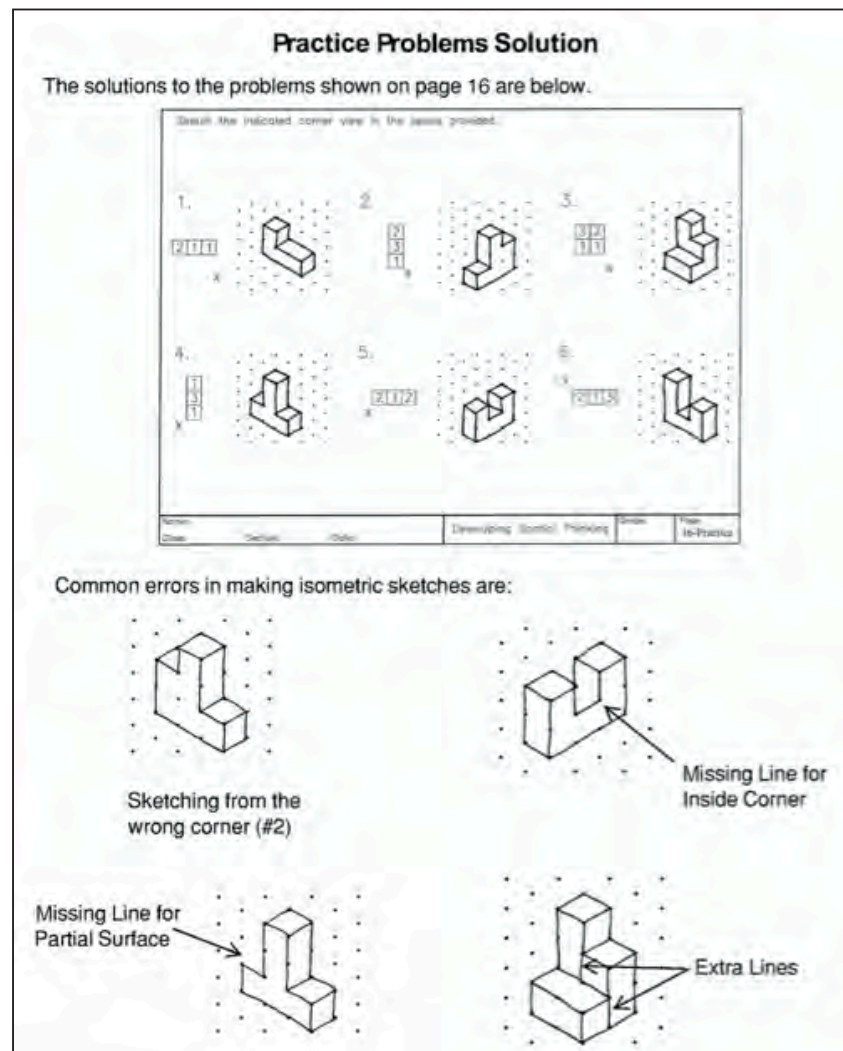
**Figure 4.** Example sketching problems added for Module 10 (Cutting Planes and Cross Sections).

of these two modules. Figure 3 illustrates a sketching problem from Module 1 (Surfaces and Solids of Revolution).

Figure 4 illustrates the new sketching problem from Module 10 (Cutting Planes and Cross Sections).

In addition to the inclusion of open-ended problems for all modules, several modules in the sketching only workbook now include a page of practice problems so that students can work through the easier problems before moving on to the more difficult problems found in the original workbook. The solutions for the practice problems are included in the workbook along with illustrations of common student errors for that particular type of problem. For example, Figure 5 shows the practice problems (with solutions) for the isometric sketching module in the sketching only workbook.

This paper primarily features the experience of students



**Figure 5.** Sample solutions to practice problems and common student errors.



lems with the use of a document camera. Students were to have printed a pdf (posted on the LMS) containing the demonstration problems and instructor-developed practice problems so they could follow along with the demonstrations. After the demonstrations, students were to sketch two or more practice problems from the pdf. For modules 1 and 2, which were the first two modules covered in the course and which have minor sketching applications, the course began with a more traditional lecture, and students were given time during the class session to work through the software modules.

After the practice sketching exercises, students were put in breakout rooms with three other students (same group the entire semester) where they were to complete fixed choice questions on the LMS and the sketching problems from the workbook. Students were encouraged to work together on these. The instructor and UTA visited the breakout rooms, answering questions and asking students to show at least one of their sketches. At the end of each class session, students were encouraged to meet with the instructor or UTA or email their sketches to the instructor or UTA for feedback on the homework exercises before they submitted them. Students scanned in the assigned workbook pages and uploaded the scans to the LMS. The fixed choice problems (from the original workbook) and sketching exercises were worth 40% of the overall course grade.

Assessments were administered through the LMS, with students completing fixed choice questions in the LMS. For sketching questions, students were instructed to print out a quiz template with isometric and/or square dot paper for use in completing the quiz sketching questions. The sketching questions were provided on the LMS. Students sketched the questions using pencil and paper and then scanned their completed sketches and uploaded them to the LMS in the same manner as they did the workbook pages. On assessment days, students joined the normal class Zoom session, but were required to have their cameras on while taking the quiz. These

assessments accounted for 50% of the course grade.

### ***Student Perception of Pandemic Courses***

At Michigan Tech, students were invited to anonymously complete mid- and end-of-semester surveys for each course offered at the university. For the mid-semester survey, the instructor added questions related to breakout rooms to the survey.

The mid-semester survey was given to students one-third of the way into the semester. Students were asked open response questions about what was helping them learn and what could be changed to improve their learning. They were also asked multiple choice type questions related to their experience in the breakout rooms during class sessions. Sixty-nine out of 130 students completed the survey. The comments that appeared most frequently regarding what was helping them learn were the instructor demonstrations (28%), working with others in the breakout rooms (16%), the hand-held manipulatives (snap-cubes) (12%), and the workbook sketching exercises and software (10% each). Most students did not have suggestions for what to change. The only suggestions that appeared more than once were to have more example problems (7%) and having the class be in-person (4%). Additionally, 49.3% reported they worked together well in the breakout rooms, and only 7% wished they would communicate more in the breakout rooms. Several students indicated there was not much talking in the breakout rooms, but they were comfortable asking questions and were able to get the help they needed in the breakout rooms. Only two students expressed an interest in changing breakout rooms midway through the semester. Because the surveys were anonymous, the instructor communicated to all students that if they wished to change breakout rooms for any reason to notify the instructor. Nonetheless, no students contacted the instructor to request a change.

Comments from the end of the semester course evaluations were overall positive. Representative

comments about what aspects of the course effectively furthered their learning are below.

- The document camera was useful. Drawing things live in class was very useful.
- I really liked the format of the course as a whole. I am a very visual learner, so it was really nice to have you go through a few examples as a class and then transfer into smaller groups to work on the homework. It really helped me to talk through the content with other students and see where I was making mistakes. They really helped me to gain a better understanding of the material that I do not think I could've grasped on my own.
- I really enjoyed the breakout rooms. I think the ability to work on the quizzes with other people was really nice and allowed me to understand the material much more.
- Helping students with their workbook pages over email outside of class was huge for my learning in this class.
- I really liked using physical paper to complete workbook assignments. I previously thought this class would be mostly online but drawing objects on paper was helpful to understand what I was doing.

Few students had suggestions for things to change in the course in the future on the end of semester evaluations. The most common topic where changes were suggested related to breakout rooms. Examples of the comments are below:

- I would suggest maybe creating an incentive for people to have their cameras on in their breakout rooms. That may help increase collaboration/participation and create a more comfortable environment for students to reach out to their peers if they are confused or need help. I personally did not find the breakout rooms beneficial at all because we never talked to each other.

- I think if you are online again, you should make students turn their cameras on more often. I know you tried to do this, but maybe force it a little more. I honestly think it would make students focus more.
- The only thing I disliked was the breakout rooms as I had one that did not talk.

#### ***Instructor's Experience/Reflections***

The instructor perspective of teaching remotely was overall positive. The class seemed well organized, and students seemed to follow along and do the practice sketching problems. As the semester progressed, a few students stated they never did print the packet with the practice sketching exercises, but no attempt was made to quantify how many students did not do this. Students seemed to utilize class time to complete the homework effectively. Students completed the fixed choice portion on the LMS and generally had a significant portion of the sketching problems completed before the end of class. When asked by the instructor to share one or two of their sketching problems, most students readily did so even though it was somewhat awkward to hold their workbook up to the laptop camera. There were however, some students who almost always stated some excuse to not share their work in this way.

The biggest drawback to the remote format was that students did not seem to work together as much as when the course was face-to-face. When visiting the breakout rooms, some groups were actively comparing answers to multiple choice questions while other groups were working in silence. Although the instructor encouraged students to have their cameras on and to actively talk to each other in the breakout rooms, even if the talking was mostly social, when the instructor visited the breakout rooms, less than half of them had their cameras on and the majority were not talking at the time the instructor joined.

Students were encouraged to seek help from the instructor or UTA in between class sessions or to



remained open until the last day of class. If the grade on the optional assignments or quizzes were lower than the weekly grades, the optional assignments grades were not used in calculating final course grades. Less than 1% of students took advantage of this opportunity.

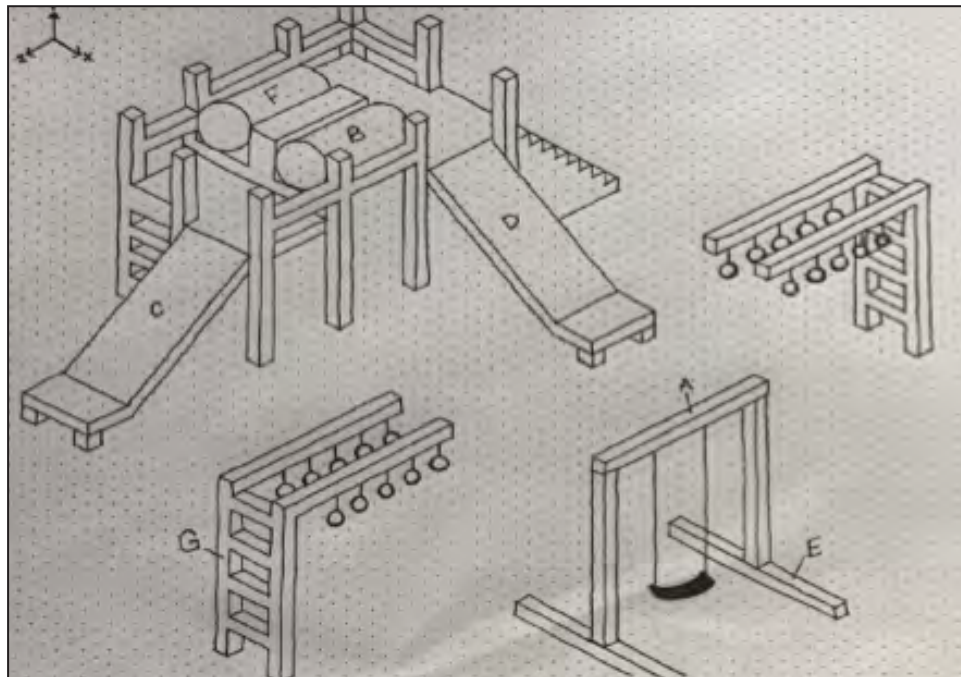
In order to discourage cheating and engage students for the online asynchronous course, a final project was created. This project replaced the end of course cumulative fixed choice questions and sketching assessment. In the project, students were asked to design a table game (e.g., pinball machine, Rube Goldberg device) or community structure (e.g., playground) on isometric sketch paper and to provide a one-page reflective executive summary. In the summary, students were asked to reflect and discuss the motivation behind their design and describe each component of their sketches. A project rubric was used to evaluate students' spatial skills and their general understanding of spatial skills through evidence of their incorporation of the module components in the final project and their executive summa-

ries. Figure 6 shows an example of a student sketch from the final project. Based on student feedback, it is anticipated that this project will be a component of the course post-pandemic.

#### ***Student Perception of Pandemic Course***

This spatial skills course has been offered at Clarkson for several years; however, this was the first time it was offered in an all-virtual mode. To assess the virtual course offering, an end of semester questionnaire was developed. The survey was not anonymous, but students were encouraged to provide feedback to assist in the improvement of the course in the event virtual instruction was offered in subsequent years. This survey consisted of sixteen questions: fourteen agree/disagree, one fill in the blank, and one short answer. The survey results provided below are from all student responses.

For the agree/disagree portion of the questionnaire, when asked whether they believed their spatial thinking skills and ability to make isometric sketches improved, 94 - 98% of the students



**Figure 6.** Sample isometric sketch of community play area.





At Michigan Tech, the PSVT:R was given during orientation (pre-test score) and the last session of the spatial skills course (post-test). Homework assignments were nearly identical in the pre- and during-pandemic course offerings and attendance at each class session was recorded. The assessment quizzes varied substantially between the two years. Because homework accounts for 40% of the overall course grade and attendance 10%, all students who attend most classes and complete most of the homework earn a C or higher in the course. Those who earn a course grade below a C are students who simply stop attending but do not withdraw from the course or students who put little effort into the course (e.g., submit little homework or do not attend class on assessment quiz days). Table 1 below compares course metrics for Michigan Tech students who successfully completed the course with a C or better.

As shown in Table 1, the difference in pre- and post-test PSVT:R scores for the two groups was not significant, but it is concerning that the Fall 2020 group had higher PSVT:R pre-test, but slightly lower post-test scores, than the 2019 group. This means the students taking the remote version of the course on average had lower gains on the spatial test, although the difference in gains was not significant. There was no statistically sig-

nificant difference in homework grades for the two groups. The students in the remote version of the course had a lower class attendance than the pre-pandemic students. This could indicate the remote version of the course was less engaging than the in-person class. Assessment quizzes accounted for 50% of the overall course grade, but they differed between the two versions of the course so were not used as a direct comparison of student success. Despite the difference in assessment quizzes, overall course GPA for the two versions of the course were not significantly different.

Table 2 shows a comparison of student success for the Clarkson students who scored 18 or below on the pre-PSVT:R and successfully completed the course with a C or better. For Clarkson, pre-pandemic, the PSVT:R pre- and post-tests were completed using paper-and-pencil, while during the pandemic, they were administered online within the LMS. Students were given 30 minutes to complete the test (longer than the recommended 20 minutes). The mean pre-test score shown in Table 2 is the mean of the PSVT:R taken on the first day of the course for those students who scored 18 or lower. Thus, the number of students presented in the PSVT:R comparisons does not represent the entire course enrollment for Clarkson as some students chose to stay in the course even though they had a higher score.

**Table 1**  
*Comparison of course metrics for Michigan Tech.*

Year	Mean PSVT:R Pre-test Score	Mean PSVT:R Post-test Score	Homework*	Class Attendance	Course GPA (max = 4.0)
2019 (n = 156)	15.0	21.2	91.2%	99.6%	3.63
2020 (n = 121)	15.2	20.9	91.3%	97.6%	3.62
p value	N.S.	N.S.	N.S.	p = 0.001	N.S.

\* Only homework assignments that were identical for both years are included. Portions of homework for Modules 7 and 9 that were slightly different between the two years are not included.





continue asking students to watch the course videos and complete at least some of the fixed-choice problems in their LMS before attending class going forward; however, both plan to return to face-to-face instruction in Fall 2021.

Although teaching the spatial skills course virtually was not anyone’s first choice, it is likely that this experience will bring about permanent changes in course delivery for most instructors. For many, future course iterations will likely include a hybrid structure, with students watching videos or working with the software prior to class time and class time itself devoted to problem-solving and completing sketching exercises. In some cases, this shift to a hybrid structure was already in progress and the pandemic merely moved it along more rapidly than before. The ability to have fixed choice problems from the workbook automatically graded with immediate feedback was viewed positively by instructors; however, because instructors feel that solving those problems together elicits student interactions and rich discussions, they may keep a portion of those as in-class exercises or set aside time for students to discuss the problems.

## Conclusions

In conclusion, teaching the spatial course during the pandemic will likely have a lasting impact on course delivery in the future. Aspects of the course that can be effectively offered online will likely remain online so in-person class sessions can focus on improving sketching skills, a skill that has been found to be key in developing spatial skills. After seeing a marked reduction in student interaction during the pandemic delivery of the course, the instructors who shared their experiences all expressed a desire to increase their efforts to foster and emphasize those interactions in a return to face-to-face instruction.

If the class is to be delivered entirely or mostly online in the future, it is recommended that, similar to a flipped classroom model, the course be organized such that content delivery is avail-

able to the students through the LMS. Students could watch lecture and/or demonstration videos and complete the course software exercises and/or some of the fixed-choice exercises before attending a synchronous class session. During the synchronous sessions, instruction and activities could focus on sketching. Instructors should develop a plan to foster and reward student interaction during the synchronous sessions as well as a way to gauge student understanding. Use of slide decks in Jamboard and/or having students show their work using their laptop cameras are plausible methods. It is important to schedule regular meetings with the instructor and/or classmates so students feel less isolated and more engaged with the course material when teaching online. The good news is, even if the course is delivered totally online, spatial skills can be developed in a way that students find enjoyable. In fact, in the Michigan Tech remote version of the course, a few students stated on course evaluations that the spatial class was their favorite or the best taught class they were taking during Fall 2020. While online instruction is not typically the preferred mode of delivery for students or faculty, effective learning is achievable with careful attention to fostering an engaging and interactive experience for students.

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